



# MODEL: MT5461D01-1

## Ver. 1.5

## Date:6.Feb.2013

| Customer's Approval |      | CSOT                         |      |
|---------------------|------|------------------------------|------|
| Signature           | Date | Approved By Product Director | Date |
|                     |      | Name:                        |      |
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| Signature           | Date | Reviewed By PM Manager       | Date |
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|                     |      | Name:                        |      |
|                     |      | Signature:                   |      |
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|                     |      | Signature:                   |      |
|                     |      |                              |      |



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## Revision History

| Version  | Date        | Page (New)     | Section            | Description                                                                                             | Revision by |
|----------|-------------|----------------|--------------------|---------------------------------------------------------------------------------------------------------|-------------|
| Ver. 0.1 | 15.Oct.2012 | 37             | All                | Tentative Specification was First Issued.                                                               | Chenguo Wu  |
| Ver. 1.1 | 1.Dec.2012  | 37             | All                | Preliminary Specification was First Issued                                                              | Chenguo Wu  |
| Ver. 1.2 | 12.Dec.2012 | 26             | 6.2                | Modify Center Luminance.                                                                                | Chenguo Wu  |
| Ver. 1.3 | 09.Jan.2013 | 31             | 7.1                | Update Mechanical Specification.                                                                        | Chenguo Wu  |
| Ver.1.4  | 15.Jan.2013 | 11&16          | 3.1&4.1            | Update Electrical Specification                                                                         | Chenguo Wu  |
| Ver.1.5  | 6.Feb.2013  | 14-27<br>33-35 | 4.1-6.2<br>7.1-7.2 | Update Electrical and Optical Specification,<br>modify the module weight & mechanical<br>specification. | Chenguo Wu  |



## 1. General Description

### 1.1 Product Features

- **QFHD Resolution (3840 x 2160)**
- **High Brightness: 400 cd/m<sup>2</sup>—2D,50 cd/m<sup>2</sup>—3D**
- **Very High Contrast Ratio: 4000:1**
- **Fast Response Time**
- **High Color Saturation: 72% NTSC**
- **Ultra Wide Viewing Angle: 178° (H)/178° (V) (CR ≥ 10)**
- **Low Power Consumption: Typ. 135 W**
- **DE (Data Enable) Mode**
- **V by One Interface**

### 1.2 Overview

MT5461D01-1 is a diagonal 54.6" color active matrix LCD module with edge LED backlight and 8 lanes V by one interface. This module is a transmissive type display operating in the normally black mode. It supports 3840 x 2160 QFHD resolution and can display up to 1.07G colors (8bit+FRC). Each pixel is divided into Red, Green and Blue sub-pixels which are arranged in vertical stripe. The converter of backlight is built-in.

This module dedicates for LCD TV products and provides excellent performance which includes high brightness, ultra wide viewing angle, high color saturation and high color depth.

### 1.3 General Information

| Item                    | Specification                          | Unit              | Note                  |
|-------------------------|----------------------------------------|-------------------|-----------------------|
| Active Area             | 1209.6 (H) x 680.4 (V)                 | mm                |                       |
| Bezel Opening Area      | 1215.8 (H) x 686.6 (V)                 | mm                |                       |
| Outline Dimension       | 1225.8 (H) x 696.6 (V) x 15.1 (D)      | mm                | D: From Bezel to Rear |
| Weight                  | 17                                     | kg                | Max.                  |
| Driving Scheme          | a-Si TFT Active Matrix                 | -                 |                       |
| Number of Pixels        | 3840 x 2160                            | pixel             |                       |
| Pixel Pitch (Sub Pixel) | 0.105 (H) x 0.315 (V)                  | mm                |                       |
| Pixel Arrangement       | RGB Vertical Stripe                    | -                 |                       |
| Display Colors          | 1.07G                                  | color             | 8bit+FRC              |
| Display Mode            | Transmissive Mode, Normally Black      | -                 |                       |
| Surface Treatment       | Anti-glare, Haze 2%, Hard Coating (3H) | -                 |                       |
| Luminance of White      | 400—2D,50—3D                           | cd/m <sup>2</sup> | Center Point, Typ.    |

## 2. Absolute Maximum Ratings

### 2.1 Absolute Maximum Ratings ( $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ )

The followings are maximum values which, if exceeded, may cause damage to the unit.

| Item                    | Symbol      | Value |      | Unit      |
|-------------------------|-------------|-------|------|-----------|
|                         |             | Min.  | Max. |           |
| Power Supply Voltage    | $V_{CC}$    | -0.3  | 13.5 | V         |
| Input Signal Voltage    | $V_{IN}$    | -0.3  | 3.6  | V         |
| Light Bar Voltage       | $V_{W(2D)}$ | 56    | 71   | $V_{RMS}$ |
|                         | $V_{W(3D)}$ | 65    | 81   |           |
| Converter Input Voltage | $V_{BL}$    | 0     | 30   | V         |
| Control Signal Level    | -           | -0.3  | 7.0  | V         |

### 2.2 Environment Requirement

(1) Temperature and relative humidity range are shown as below.

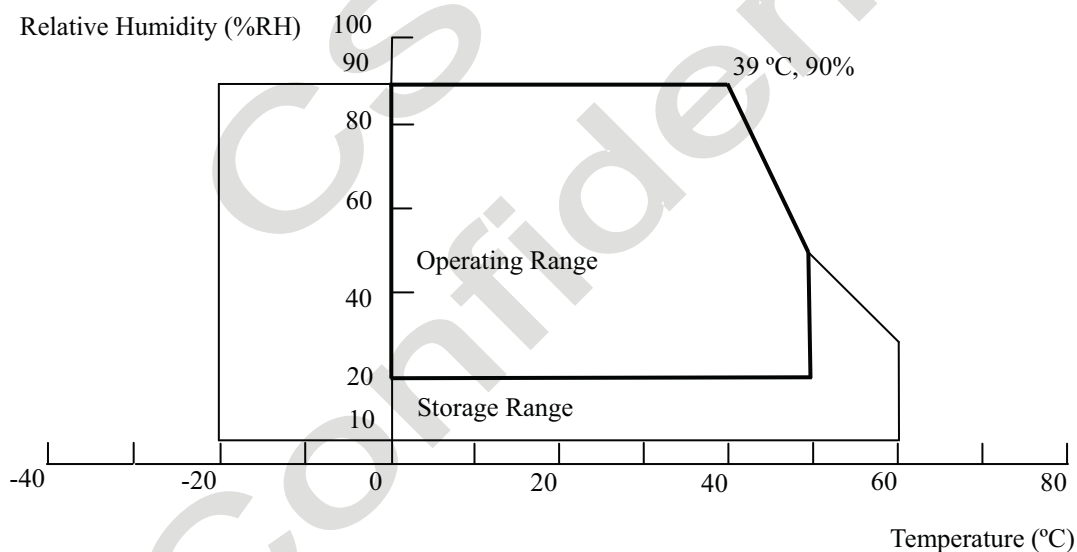


Fig. 2.1 Operating and storage environment

- (a) 90%RH maximum ( $T_a \leq 39\text{ }^{\circ}\text{C}$ ).
- (b) Wet-bulb temperature should be 39 °C maximum ( $T_a > 39\text{ }^{\circ}\text{C}$ ).
- (c) No condensation.

(2) The storage temperature is between - 20 °C to 60 °C, and the operating ambient temperature is between 0 °C to 50 °C.

The maximum operating temperature is based on the test condition that the surface temperature of display area is less than or equal to 65 °C with LCD module in a temperature controlled chamber alone. Thermal management should be considered in final product design to prevent the surface temperature of display area from being over 65 °C. The range of operating temperature may degrade in case of improper thermal management in the end product design.

(3) The TFT module including glass should be avoided any shock or vibration.



While testing shock and vibration, the fixture holding the module should be assured to be hard and rigid enough to prevent the module twisted or bent by the fixture. The test conditions should be less than:

Shock (Non-operating): 35 G, 11 ms, half sine wave, 1 time for  $\pm X$ ,  $\pm Y$ ,  $\pm Z$ .

Vibration (Non-operating): Random 1.0 Grms, 10 ~ 200 Hz, 10 min, 1 time for each X, Y, Z.

## 2.3 Package Storage

When storing modules as spares for a long time, please follow the precaution instructions:

- (1) Do not store the module in high temperature and high humidity for a long time. It is highly recommended to store the module with temperature from 0 °C to 35 °C in normal humidity.
- (2) The module shall be stored in a dark area and avoided to be exposed in direct sunlight or fluorescent light.

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### 3. Electrical Specification

#### 3.1 Electrical Characteristics

##### 3.1.1 Power Consumption ( $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ )

| Parameter            |                   | Symbol     | Value |      |      | Unit | Note |
|----------------------|-------------------|------------|-------|------|------|------|------|
|                      |                   |            | Min.  | Typ. | Max. |      |      |
| Power Supply Voltage |                   | $V_{CC}$   | 10.8  | 12.0 | 13.2 | V    | (1)  |
| Rush Current         |                   | $I_{RUSH}$ | -     | -    | 4    | A    | (2)  |
| Power Supply Current | White Pattern     | $I_{cc}$   | -     | 0.73 | 1.1  | A    | (3)  |
|                      | Horizontal Stripe | $I_{cc}$   | -     | 2.07 | 2.80 | A    |      |
|                      | Black Pattern     | $I_{cc}$   | -     | 0.66 | 1.00 | A    |      |

Note:

(1) The ripple voltage should be controlled less than 10% of  $V_{CC}$ .

(2) Measurement condition:  $V_{CC}$  rising time = 470  $\mu\text{s}$ .

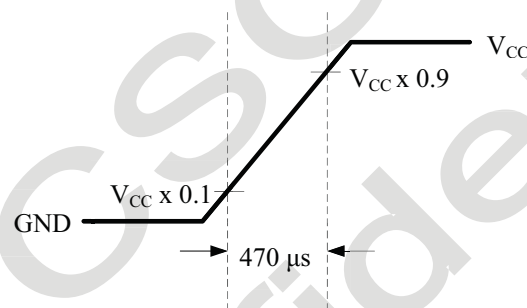


Fig. 3.1  $V_{CC}$  rising time condition

(3) Measurement condition:  $V_{CC} = 12\text{ V}$ ,  $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ ,  $F = 60\text{ Hz}$ . The test patterns are shown as below.

A. White Pattern



C. Black Pattern



B. Horizontal Pattern

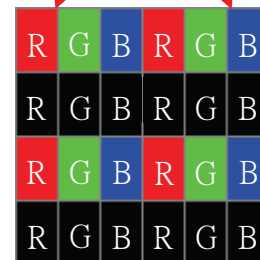
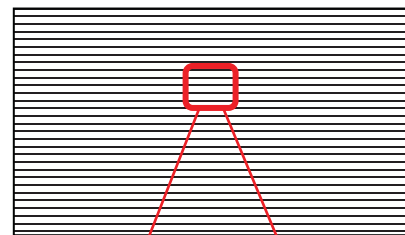


Fig. 3.2 Test patterns



### 3.1.2 V by One Characteristics

| Parameter          |                                           | Symbol           | Value |      |      | Unit | Note |
|--------------------|-------------------------------------------|------------------|-------|------|------|------|------|
|                    |                                           |                  | Min.  | Typ. | Max. |      |      |
| V by one Interface | Differential Input High Threshold Voltage | $V_{TH}$         | -     | -    | +50  | mV   |      |
|                    | Differential Input Low Threshold Voltage  | $V_{TL}$         | - 50  | -    | -    | mV   |      |
|                    | Intra-pair Skew                           | TTOSK_intra      | -0.3  | -    | 0.3  | UI   | (1)  |
|                    | Inter-pair Skew                           | TTOSK_inter      | -500  | -    | 500  | UI   | (2)  |
|                    | Data skew between each area               | TBLOCK           | -     | -    | 0.06 | H    | (3)  |
|                    | Spread Spectrum Modulation range          | 30KHz modulation | -0.5  |      | +0.5 | %    |      |
| CMOS               | Input High Threshold Voltage              | $V_{IH}$         | 2.4   | -    | 3.3  | V    |      |
| Interface          | Input Low Threshold Voltage               | $V_{IL}$         | 0     | -    | 0.6  | V    |      |

Note:

(1) Intra-pair skew

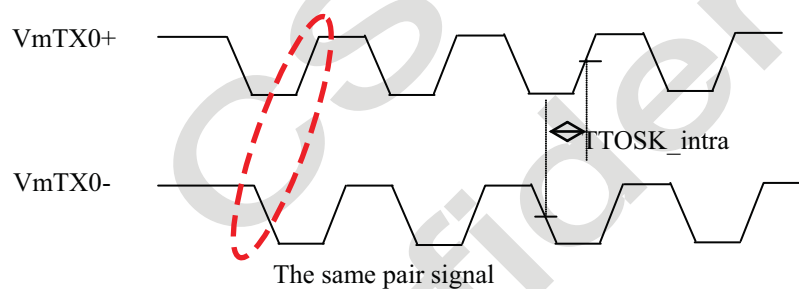


Fig. 3.3 V by one Intra-pair skew

(2) Inter-pair skew

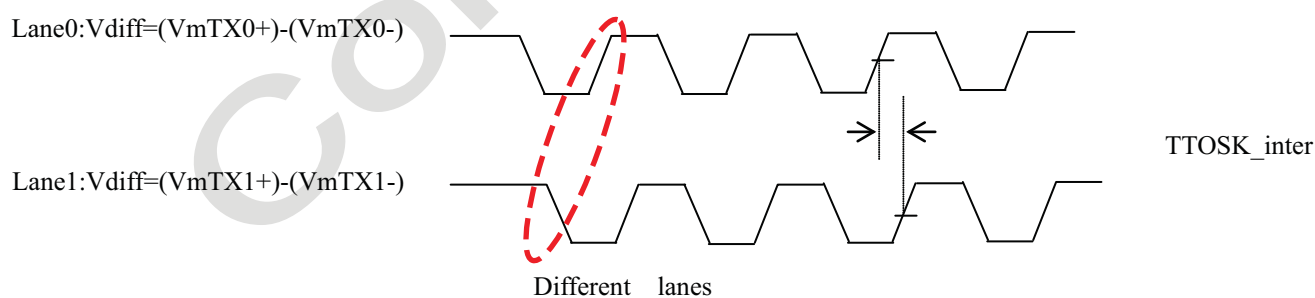


Fig. 3.4 V by one Inter-pair skew

## (3) Data skew between each area

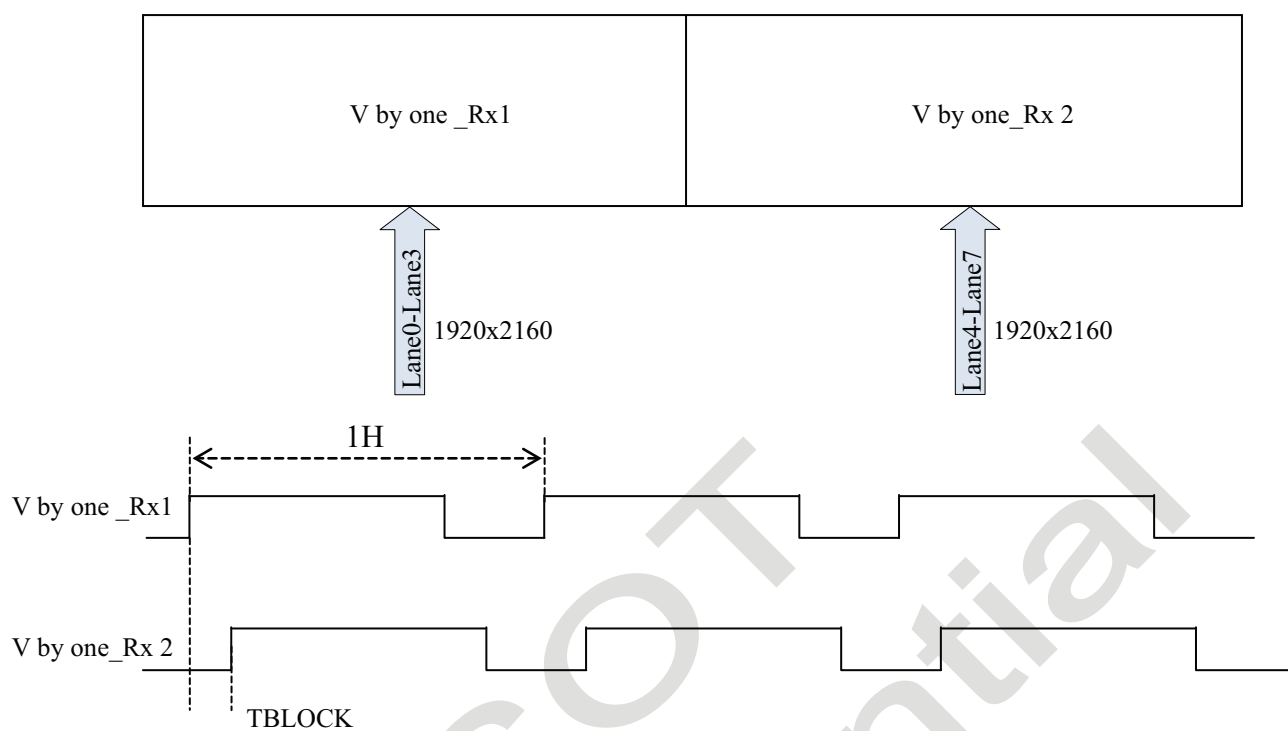


Fig. 3.5 Data skew between each area

### 3.1.3 V by One Input Signal Timing

| Parameter                              | Symbol      | Condition | Min. | Typ.                  | Max. | Unit | Note |
|----------------------------------------|-------------|-----------|------|-----------------------|------|------|------|
| Unit Interval (VBO Operation Bit Rate) | tRBIT       | 3-byte    | 380  | LVDS clock period/30  | 1667 | PS   | (1)  |
|                                        |             | 4-byte    | 285  | LVDS clock period /40 | 1250 | PS   | (1)  |
|                                        |             | 5-byte    | 266  | LVDS clock period /50 | 1000 | PS   | (1)  |
| Eye Width At Package Pin               | tREYE       | -         | -    | 0.5                   | -    | UI   | (1)  |
| Eye Width Position A at Package Pin    | tA          | -         | -    | 0.25                  | -    | UI   | (1)  |
| Eye Width Position B at Package Pin    | tB          | -         | -    | 0.3                   | -    | UI   | (1)  |
| Eye Width Position C at Package Pin    | tC          | -         | -    | 0.7                   | -    | UI   | (1)  |
| Eye Width Position D at Package Pin    | tD          | -         | -    | 0.75                  | -    | UI   | (1)  |
| Eye Width Position E at Package Pin    | tE          | -         | -    | 0.7                   | -    | UI   | (1)  |
| Eye Width position F at Package Pin    | tF          | -         | -    | 0.3                   | -    | UI   | (1)  |
| Intra-pair Skew                        | TTOSK_intra | -         | -0.3 | -                     | 0.3  | UI   | (2)  |
| Inter-pair Skew                        | TTOSK_inter | -         | -500 | -                     | 500  | UI   | (3)  |
| Data skew between each area            | TBLOCK      | -         | -    | -                     | 0.06 | H    | (4)  |

Note:

(1)

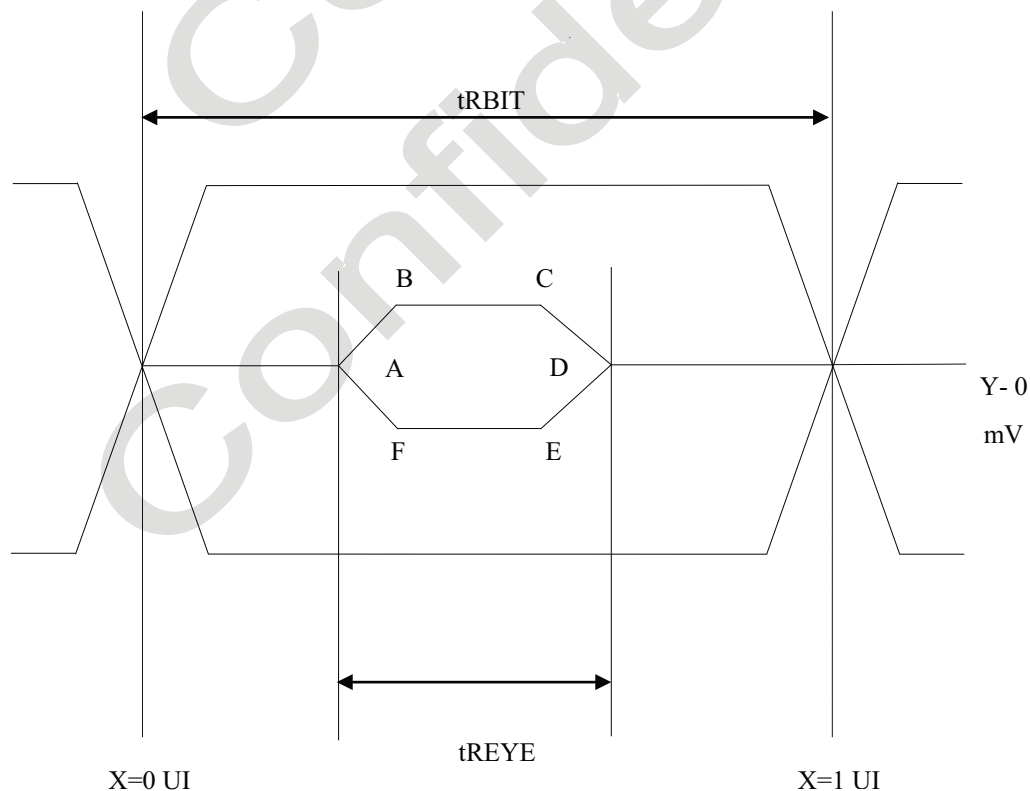


Fig. 3.6 V by one input signal timing

## 3.2 Backlight Converter Unit

### 3.2.1 LED Converter Electrical Characteristics (Ta = 25 ± 2 °C)

| Parameter                    |      | Symbol              | Value          |       |       | Unit             | Note       |
|------------------------------|------|---------------------|----------------|-------|-------|------------------|------------|
|                              |      |                     | Min.           | Typ.  | Max.  |                  |            |
| Power Consumption            |      | P <sub>BL(2D)</sub> | -              | 128.5 | 147.4 | W <sub>att</sub> | No dimming |
|                              |      | P <sub>BL(3D)</sub> | -              | 84.3  | 96.9  | W <sub>att</sub> |            |
| Input Voltage                |      | V <sub>BL</sub>     | 22.8           | 24.0  | 25.2  | V                |            |
| Input Current                |      | I <sub>BL(2D)</sub> | -              | 5.35  | 6.47  | A                | No dimming |
|                              |      | I <sub>BL(3D)</sub> | -              | 3.51  | 4.25  | A                |            |
| Input Inrush Current         |      | I <sub>RS-VIN</sub> | -              | -     | 5     | A                | (1)        |
|                              |      | I <sub>RS-EN</sub>  | -              | -     | 12    | A                | (2)        |
| On/Off Control Voltage       | On   | V <sub>BLOn</sub>   | 2.5            | 3.3   | 3.6   | V                |            |
|                              | Off  |                     | 0.0            | -     | 0.8   | V                |            |
| On/Off Control Current       | -    | I <sub>BLOn</sub>   | -              | -     | 1.5   | mA               |            |
| PWM Dimming Control Voltage  | Max. | V <sub>PDIM</sub>   | 2.5            | 3.3   | 3.6   | V                |            |
|                              | Min. |                     | 0.0            | -     | 0.8   | V                |            |
| External PWM Control Current |      | I <sub>P-DIM</sub>  | -              | -     | 2     | mA               |            |
| PWM Dimming Frequency        |      | F <sub>PWM</sub>    | 150            | 160   | 170   | Hz               |            |
| Dimming Duty Ratio           |      | D <sub>DIM</sub>    | 10             | -     | 100   | %                | (3)        |
| DET Status Signal            |      | DET HI              | Open Collector |       |       |                  |            |
|                              |      | DET Low             | 0              |       | 0.8   | V                |            |
| Input Impedance              |      | R <sub>IN</sub>     | 300            |       |       | Kohm             |            |

Note:

- (1) The measurement condition: V<sub>BL</sub> rising time is 20 ms. (V<sub>BL</sub> from 10% ~ 90%)
- (2) The measurement condition: the V<sub>BL</sub> = 24V, and then on the V<sub>BLOn</sub> = 3.3V.
- (3) Less than 10% dimming control is functional well and no backlight happens to shut down.

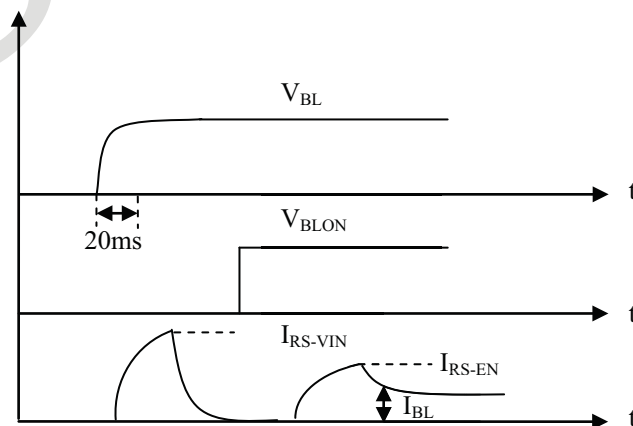


Fig. 3.7 The timing sequence diagram of inrush current measurement

### 3.2.2 LED Converter Power Sequence

| No | ITEM                     | SYMBOL | MIN. | TYP. | MAX. | UNIT | REMARK      |
|----|--------------------------|--------|------|------|------|------|-------------|
| 1  | VBL Rising Time          | Tr     | 20   | -    | -    | ms   | See Fig.3.5 |
| 2  | VBL Falling Time         | Tf     | 20   | -    | -    | ms   |             |
| 3  | VBLON Rising Time        | Tr1    | -    | -    | 100  | ms   |             |
| 4  | VBLON Falling Time       | Tf1    | -    | -    | 100  | ms   |             |
| 5  | VBL to VP_DIM Delay Time | T1     | 500  | -    | -    | ms   |             |
| 6  | BLON Delay Time          | T2     | 250  | -    | -    | ms   |             |
| 7  | BLON Off Time            | T3     | 0    | -    | -    | ms   |             |
| 8  | VP_DIM Off Time          | T4     | 250  | -    | -    | ms   |             |

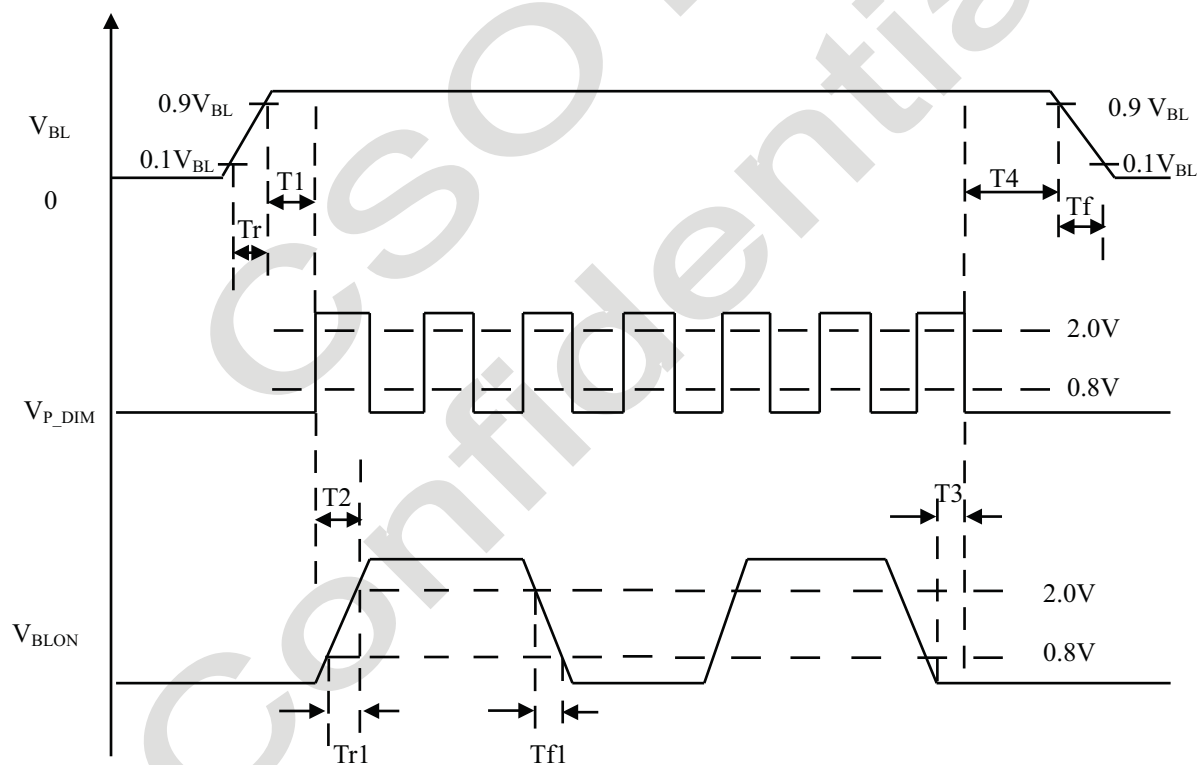


Fig. 3.8 The power sequence of V<sub>BL</sub> and V<sub>BLON</sub>

Note: The power sequence:

POWER ON:  $V_{BL} > V_{P\_DIM} > V_{BLON}$   
 $V_{BL} > \text{any other single( sync, 3D\_EN, 2D/3D)}$

POWER OFF:  $V_{BLON} > V_{P\_DIM} > V_{BL}$   
 $\text{Any other single( sync, 3D\_EN, 2D/3D)} > V_{BL}$



## 4. Input Terminal Pin Assignment

### 4.1 TFT LCD Module

CN1: 0-511037-5 (XINDAYITONG) or equivalent

| Pin No. | Symbol | Description     | Note |
|---------|--------|-----------------|------|
| 1       | VCC    | Power 12V in    |      |
| 2       | VCC    | Power 12V in    |      |
| 3       | VCC    | Power 12V in    |      |
| 4       | VCC    | Power 12V in    |      |
| 5       | VCC    | Power 12V in    |      |
| 6       | VCC    | Power 12V in    |      |
| 7       | VCC    | Power 12V in    |      |
| 8       | NC     | No Connection   |      |
| 9       | GND    | Ground          |      |
| 10      | GND    | Ground          |      |
| 11      | Rx0N   | Vx1 Lane0-      |      |
| 12      | Rx0P   | Vx1 Lane0+      |      |
| 13      | GND    | Ground          |      |
| 14      | Rx1N   | Vx1 Lane1-      |      |
| 15      | Rx1P   | Vx1 Lane1+      |      |
| 16      | GND    | Ground          |      |
| 17      | Rx2N   | Vx1 Lane2-      |      |
| 18      | Rx2P   | Vx1 Lane2+      |      |
| 19      | GND    | Ground          |      |
| 20      | Rx3N   | Vx1 Lane3-      |      |
| 21      | Rx3P   | Vx1 Lane3+      |      |
| 22      | GND    | Ground          |      |
| 23      | HTPDN  | Hot Plug Detect |      |
| 24      | LOCKN  | Lock Detect     |      |
| 25      | GND    | Ground          |      |
| 26      | Rx4N   | Vx1 Lane4-      |      |
| 27      | Rx4P   | Vx1 Lane4+      |      |
| 28      | GND    | Ground          |      |
| 29      | Rx5N   | Vx1 Lane5-      |      |
| 30      | Rx5P   | Vx1 Lane5+      |      |
| 31      | GND    | Ground          |      |
| 32      | Rx6N   | Vx1 Lane6-      |      |
| 33      | Rx6P   | Vx1 Lane6+      |      |

|    |       |                                                |     |
|----|-------|------------------------------------------------|-----|
| 34 | GND   | Ground                                         |     |
| 35 | Rx7N  | Vx1 Lane7-                                     |     |
| 36 | Rx7P  | Vx1 Lane7+                                     |     |
| 37 | GND   | Ground                                         |     |
| 38 | L/R_I | Input Signal for Left/Right synchronous Signal | (2) |
| 39 | L/R_O | Output Signal for Glasses Left/Right Signal    | (3) |
| 40 | 3D_EN | 3D_EN Signal                                   | (4) |
| 41 | NC    | No Connection                                  | (5) |
| 42 | NC    | No Connection                                  | (5) |
| 43 | NC    | No Connection                                  | (5) |
| 44 | NC    | No Connection                                  | (5) |
| 45 | NC    | No Connection                                  | (5) |
| 46 | NC    | No Connection                                  | (5) |
| 47 | NC    | No Connection                                  | (5) |
| 48 | NC    | No Connection                                  | (5) |
| 49 | NC    | No Connection                                  | (5) |
| 50 | NC    | No Connection                                  | (5) |
| 51 | NC    | No Connection                                  | (5) |

Note:

(1)The direction of pin assignment is shown as below:

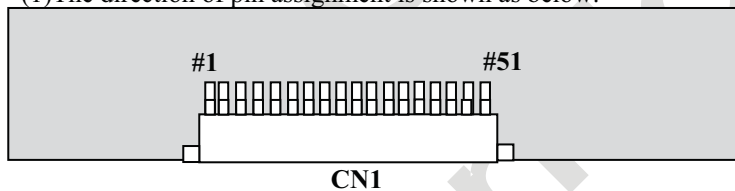


Fig. 4.1 Connector direction sketch map

(2) Shutter Glass Sync Input Signal

L = Connect to GND, H =Connect to +3.3V

| L/R_I | Note                     |
|-------|--------------------------|
| L     | Right synchronous signal |
| H     | Left synchronous signal  |

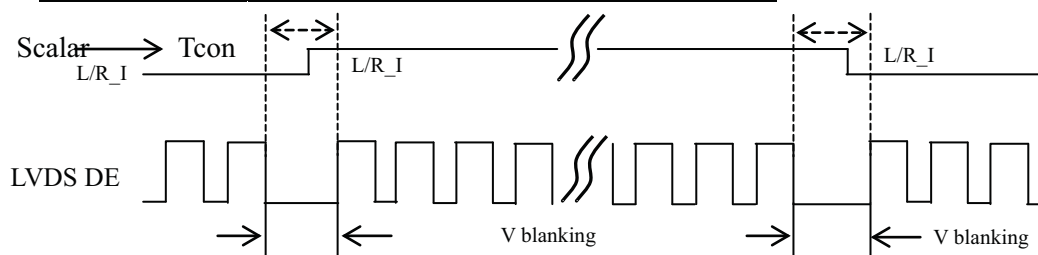


Fig. 4.2 Shutter glass sync input signal



## (3)Shutter Glass Sync Output Signal

L = Connect to GND, H =Connect to +3.3V

| L/R_O | Note                             |
|-------|----------------------------------|
| L     | Right Glasses synchronous signal |
| H     | Left Glasses synchronous signal  |

## (4)3D\_EN Signal

L = Connect to GND, H =Connect to +3.3V

| 3D_EN | Note    |
|-------|---------|
| L     | 2D Mode |
| H     | 3D Mode |

(5)For CSOT internal only, please let it open.

Attention: Default JEDIA mode





## 4.2 Converter Unit

### 4.2.1 Converter Input Connector Pin Definition

CN1: CT000019-143N(FCN) or equivalent (see 4.2 Note (1))

| Pin No. | Symbol          | Feature                                       | Note |
|---------|-----------------|-----------------------------------------------|------|
| 1       | V <sub>BL</sub> | Power Supply, + 24 V DC Regulated             | (1)  |
| 2       |                 |                                               |      |
| 3       |                 |                                               |      |
| 4       |                 |                                               |      |
| 5       |                 |                                               |      |
| 6       | GND             | GND                                           |      |
| 7       |                 |                                               |      |
| 8       |                 |                                               |      |
| 9       |                 |                                               |      |
| 10      |                 |                                               |      |
| 11      | DET             | Normal (0 ~ 0.8 V), Abnormal (Open Collector) |      |
| 12      | BLON            | BLON/OFF                                      |      |
| 13      | NC              | NC                                            |      |
| 14      | P_DIM           | PWM Dimming Control                           |      |

Note (1):

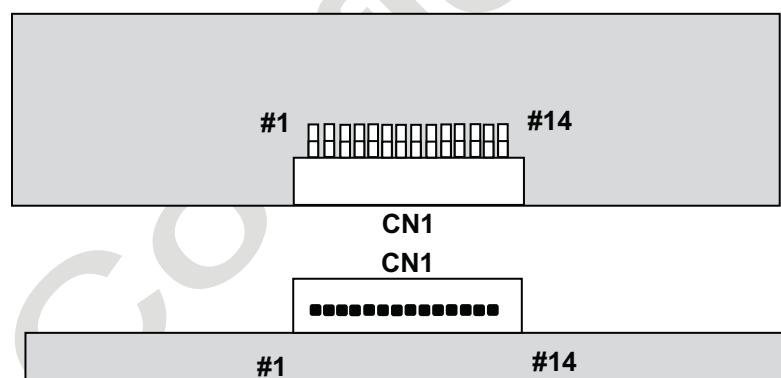
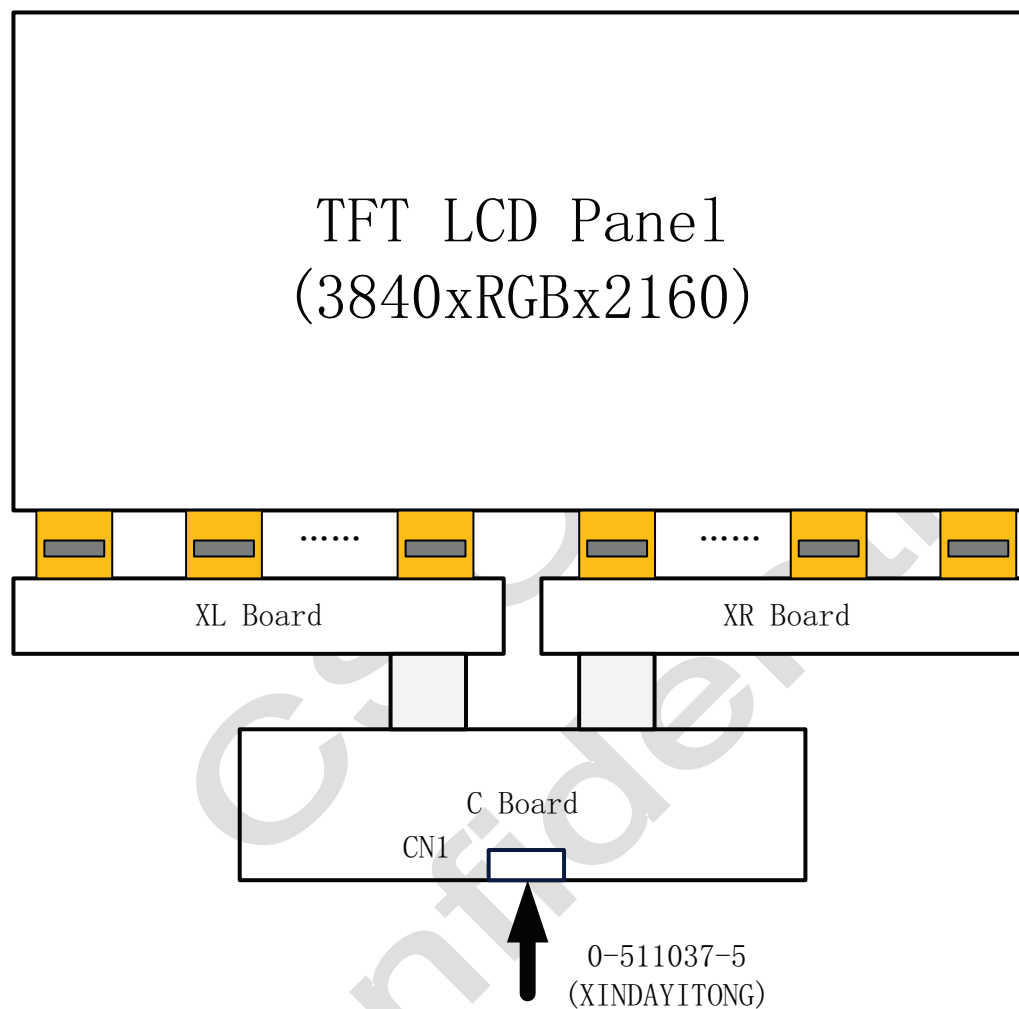


Fig. 4.3 Power input connector direction sketch map



## 4.3 Block Diagram of Interface

### 4.3.1 TFT LCD Module



## 4.4 4K2K Data Format

2D Mode:

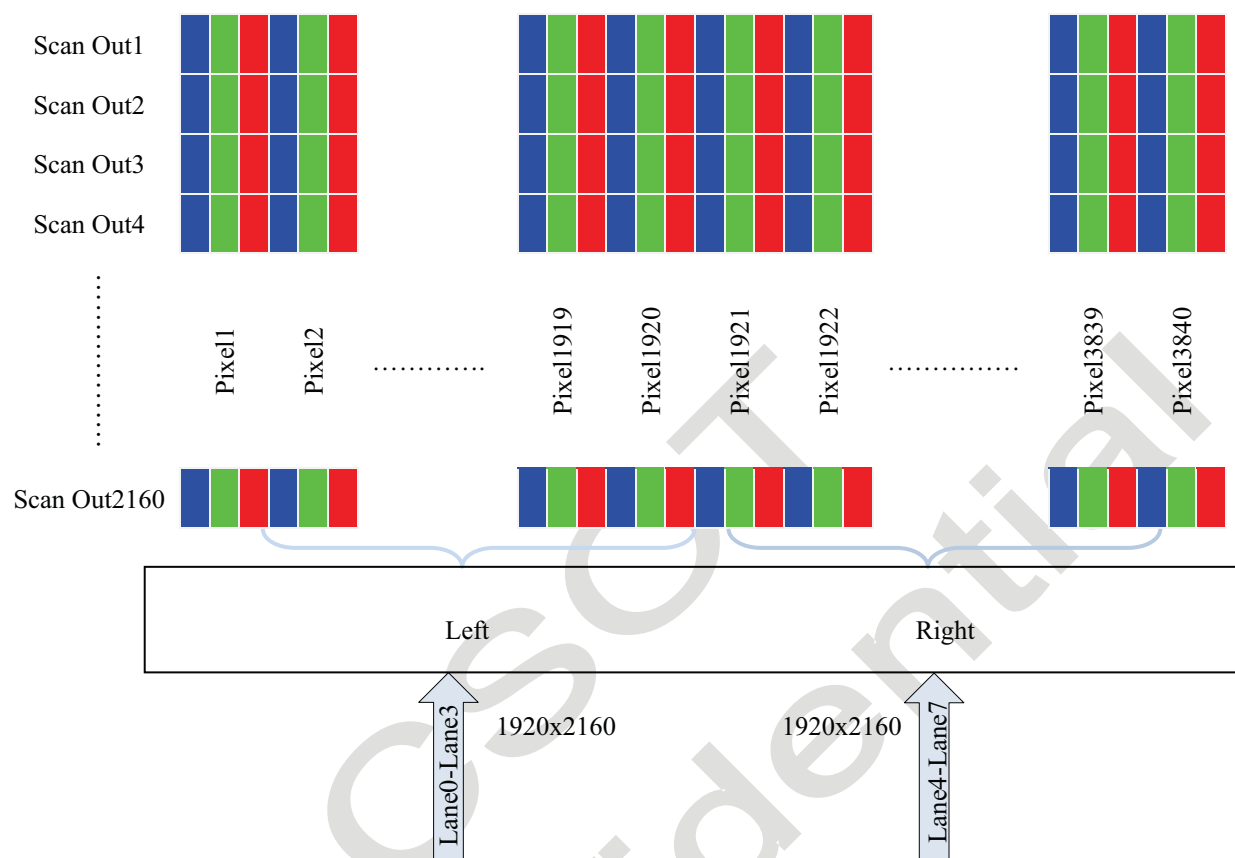


Fig. 4.4 2D data format



## 3D Mode:

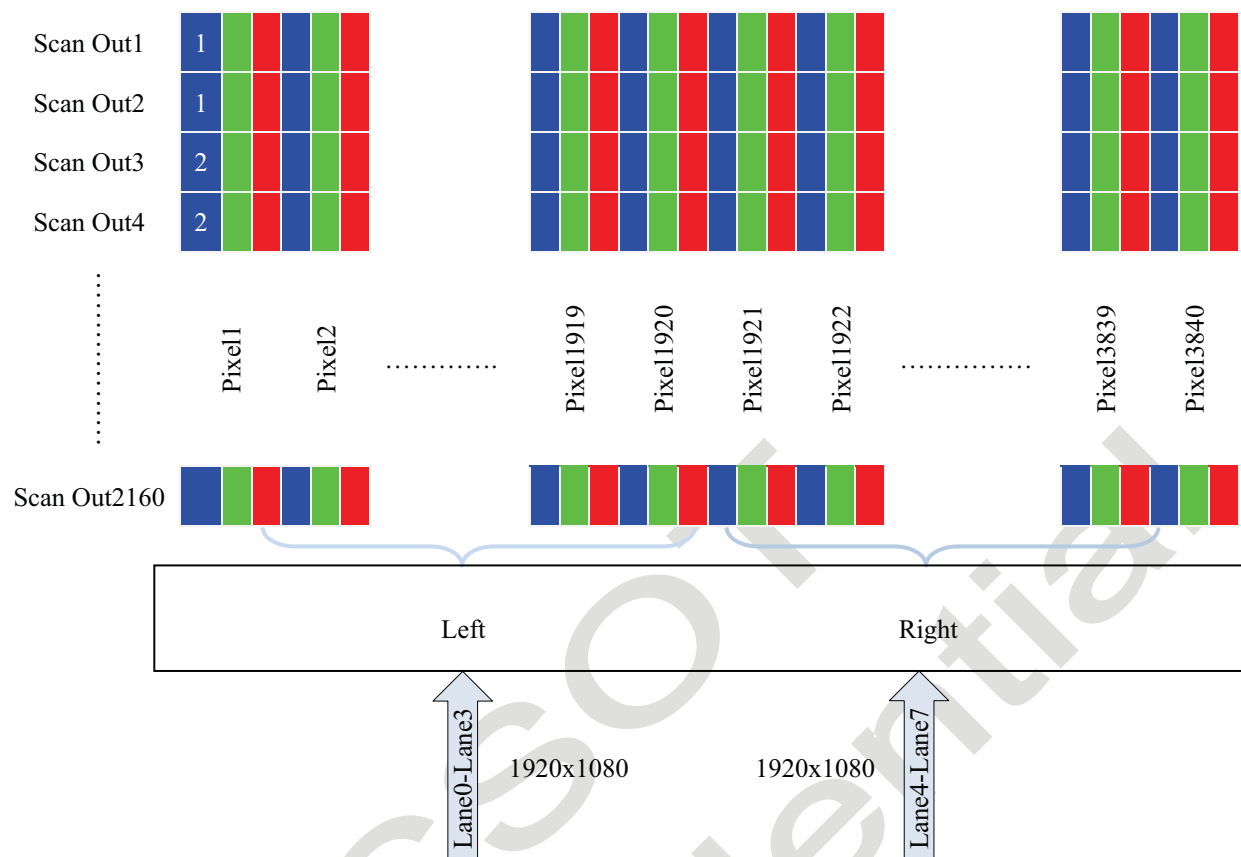


Fig. 4.5 3D data format

## 4.5 Color Data Input Assignment

The brightness of each primary color is based on the 10-bit gray scale data input for each color. The higher the binary input, the brighter the color. The table below provides the assignment of the color versus.

[illegible]

Attention:

0: Low level voltage; 1: High level voltage.



## 5. V-by-One Each Lane Timing Spec

### 5.1 Timing Table (DE Only Mode)

2D Mode,Frame Rate=60Hz

| Signal             | Item    | Symbol                          | Min. | Typ.  | Max. | Unit      | Note                    |
|--------------------|---------|---------------------------------|------|-------|------|-----------|-------------------------|
| Frequency          |         | $F_{CLK}$<br>(= 1 / $T_{CLK}$ ) | 60   | 74.25 | 78.5 | MHz       | (1)                     |
| Frame Rate         |         | F                               | 57   | 60    | 63   | Hz        |                         |
| Vertical<br>Term   | Total   | $T_V$                           | 2172 | 2250  | 2450 | $T_H$     | $T_V = T_{VD} + T_{VB}$ |
|                    | Display | $T_{VD}$                        | 2160 |       |      | $T_H$     |                         |
|                    | Blank   | $T_{VB}$                        | 12   | 90    | 290  | $T_H$     |                         |
| Horizontal<br>Term | Total   | $T_H$                           | 530  | 550   | 720  | $T_{CLK}$ | $T_H = T_{HD} + T_{HB}$ |
|                    | Display | $T_{HD}$                        | 480  |       |      | $T_{CLK}$ |                         |
|                    | Blank   | $T_{HB}$                        | 50   | 70    | 240  | $T_{CLK}$ |                         |

2D Mode,Frame Rate=50Hz

| Signal             | Item    | Symbol                          | Min. | Typ.  | Max. | Unit      | Note                    |
|--------------------|---------|---------------------------------|------|-------|------|-----------|-------------------------|
| Frequency          |         | $F_{CLK}$<br>(= 1 / $T_{CLK}$ ) | 60   | 61.88 | 78.5 | MHz       | (1)                     |
| Frame Rate         |         | F                               | 47   | 50    | 53   | Hz        |                         |
| Vertical<br>Term   | Total   | $T_V$                           | 2172 | 2250  | 2450 | $T_H$     | $T_V = T_{VD} + T_{VB}$ |
|                    | Display | $T_{VD}$                        | 2160 |       |      | $T_H$     |                         |
|                    | Blank   | $T_{VB}$                        | 12   | 90    | 290  | $T_H$     |                         |
| Horizontal<br>Term | Total   | $T_H$                           | 530  | 550   | 720  | $T_{CLK}$ | $T_H = T_{HD} + T_{HB}$ |
|                    | Display | $T_{HD}$                        | 480  |       |      | $T_{CLK}$ |                         |
|                    | Blank   | $T_{HB}$                        | 50   | 70    | 240  | $T_{CLK}$ |                         |

3D Mode ,Frame Rate=120Hz

| Signal     | Item | Symbol                          | Min.  | Typ. | Max. | Unit | Note |
|------------|------|---------------------------------|-------|------|------|------|------|
| Frequency  |      | $F_{CLK}$<br>(= 1 / $T_{CLK}$ ) | 74.25 |      |      | MHz  | (1)  |
| Frame Rate |      | F                               | 120   |      |      | Hz   |      |

|                    |         |          |      |           |                         |
|--------------------|---------|----------|------|-----------|-------------------------|
| Vertical<br>Term   | Total   | TV       | 1125 | TH        | $T_V = T_{VD} + T_{VB}$ |
|                    | Display | $T_{VD}$ | 1080 | $T_H$     |                         |
|                    | Blank   | $T_{VB}$ | 45   | $T_H$     |                         |
| Horizontal<br>Term | Total   | $T_H$    | 550  | $T_{CLK}$ | $T_H = T_{HD} + T_{HB}$ |
|                    | Display | $T_{HD}$ | 480  | $T_{CLK}$ |                         |
|                    | Blank   | $T_{HB}$ | 70   | $T_{CLK}$ |                         |

**Attention:**

The module is operated in DE only mode, H sync and V sync input signal have no effect on normal operation.

**Note:**

- (1) Please make sure the range of pixel clock follows the following equations:

$$F_{clk}(max) \geq F_{max} \times T_v \times T_h$$

$$F_{min} \times T_v \times T_h \geq F_{clk}(min)$$

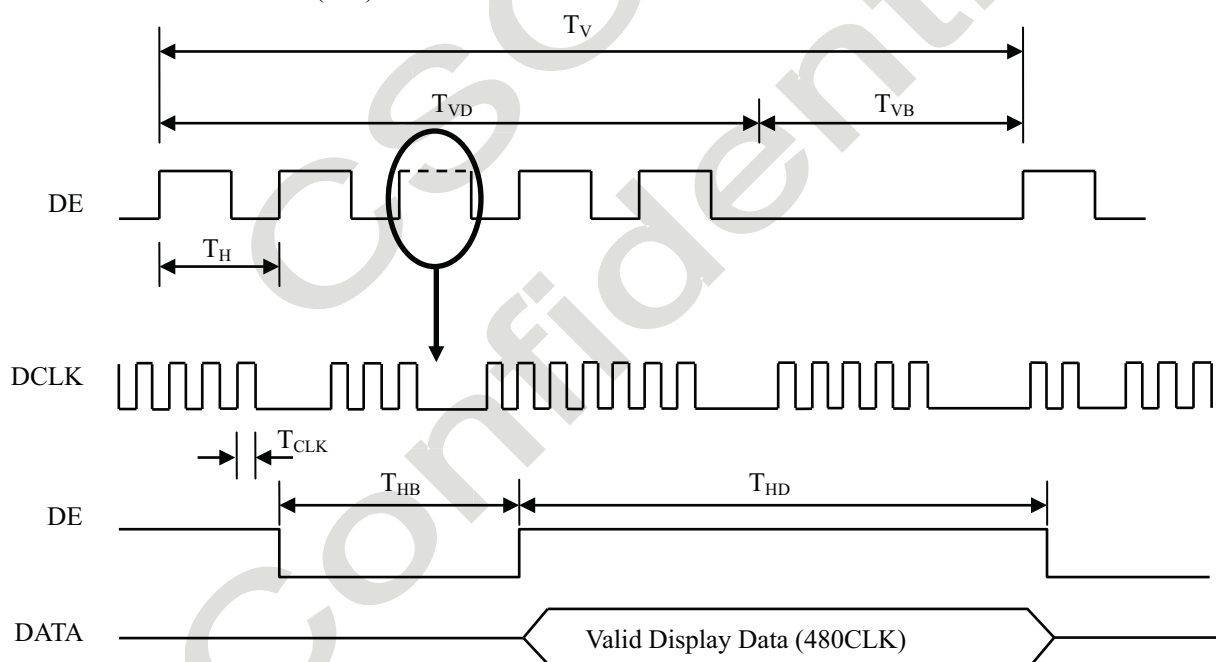


Fig. 5.1 Interface signal timing diagram

## 5.2 Power On/Off Sequence

### 5.2.1 Power On/Off Sequence

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram below.

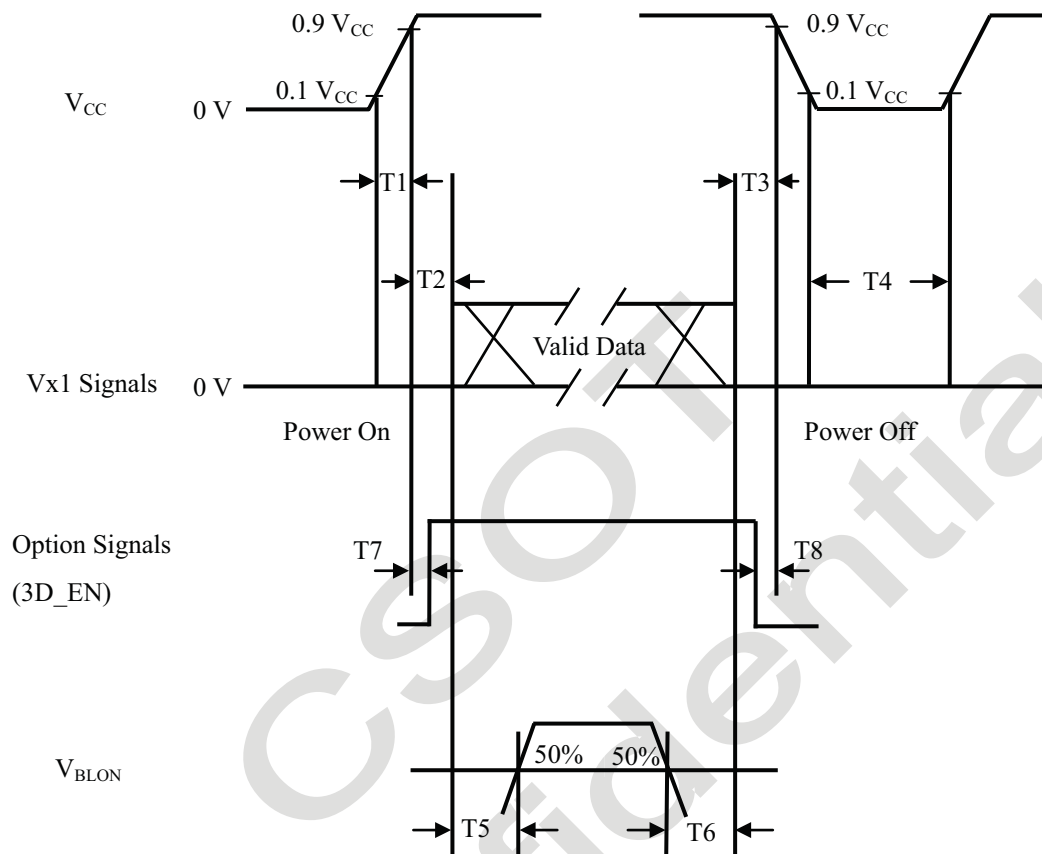


Fig. 5.2 Power on/off sequence



### 5.2.2 2D/3D Change Signal Sequence without Vcc Turn off and Turn on

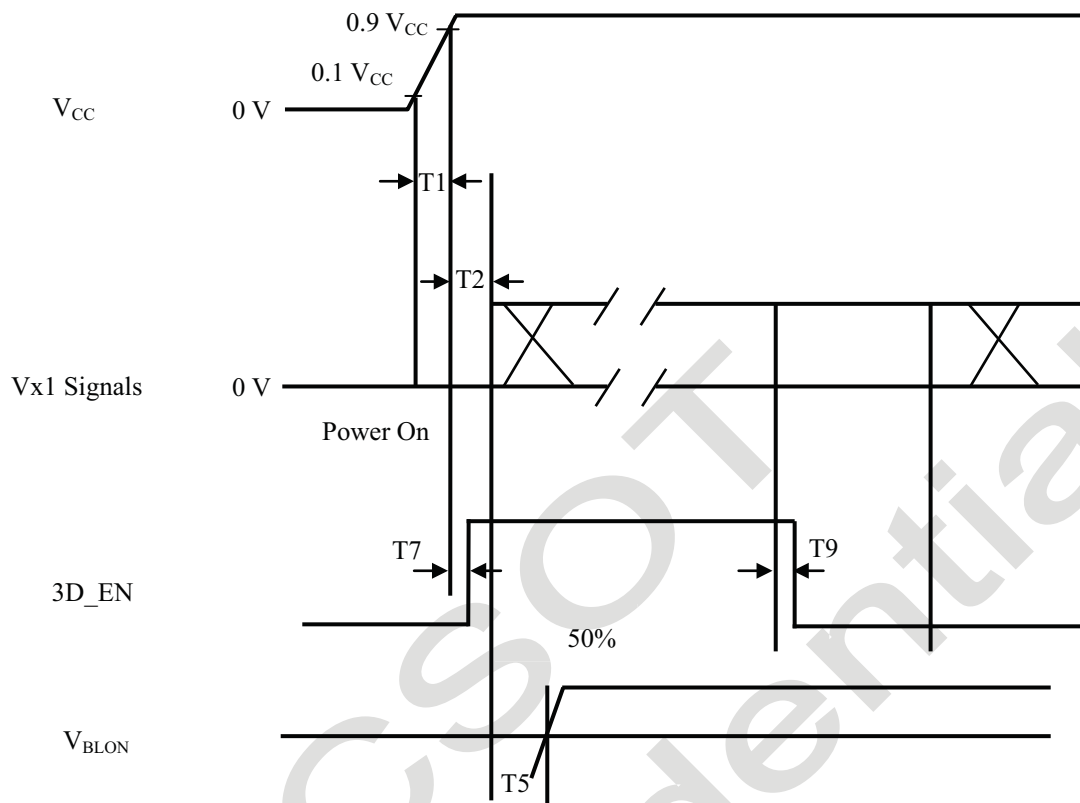


Fig. 5.3 2D/3D power on/off sequence

| Parameter | Values |      |      | Unit |
|-----------|--------|------|------|------|
|           | Min.   | Typ. | Max. |      |
| T1        | 0.5    | -    | 10.0 | ms   |
| T2        | 0.0    | -    | 50   | ms   |
| T3        | 0.0    | -    | -    | ms   |
| T4        | 1000   | -    | -    | ms   |
| T5        | 500    | -    | -    | ms   |
| T6        | 100    | -    | -    | ms   |
| T7        | -      | -    | T2   | ms   |
| T8        | -      | -    | T3   | ms   |
| T9        | 0.0    | -    | 10.0 | ms   |

Attention:

- (1) While system turn from 2D/3D function to 3D/2D function, the  $V_{BLON}$  signal should be always high.
- (2) The supply voltage of the external system for the module input should follow the definition of  $V_{CC}$ .



- (3) Apply the lightbar voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.
- (4) In case that  $V_{CC}$  is in off level, please keep the level of input signals on the low or high impedance. If  $T_2 < 0$ , that may cause electrical overstress.
- (5)  $T_4$  should be measured after the module has been fully discharged between power off and on period.
- (6) Interface signal shall not be kept at high impedance when the power is on.

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## 6. Optical Characteristics

### 6.1 Measurement Conditions

The table below is the test condition of optical measurement.

| Item                             | Symbol                                                            | Value       | Unit               |
|----------------------------------|-------------------------------------------------------------------|-------------|--------------------|
| Ambient Temperature              | $T_A$                                                             | $25 \pm 2$  | $^{\circ}\text{C}$ |
| Ambient Humidity                 | $H_A$                                                             | $50 \pm 10$ | % RH               |
| Supply Voltage                   | $V_{CC}$                                                          | 63          | V                  |
| Driving Signal                   | Refer to the typical value in Chapter 3: Electrical Specification |             |                    |
| Light Source Current (Each Unit) | $I_L$                                                             | 110         | mA                 |
| Vertical Refresh Rate            | $F_R$                                                             | 60          | Hz                 |

To avoid abrupt temperature change during optical measurement, it's suggested to warm up the LCD module more than 60 minutes after lighting the backlight and in the windless environment.

To measure the LCD module, it is suggested to set up the standard measurement system as Fig. 7.1. The measuring area  $S$  should contain at least 500 pixels of the LCD module as illustrated in Fig. 7.2 ( $A$  means the area allocated to one pixel). In this model, for example, the minimum measuring distance  $Z$  is 370 mm when  $\theta$  is 2 degree. Hence, 500 mm is the typical measuring distance. This measuring condition is referred to 301-2H of VESA FPDM 2.0 about viewing distance, angle, and angular field of view definition.

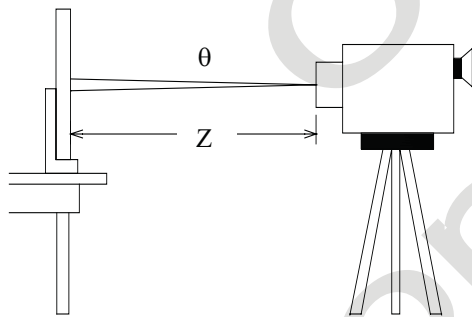


Fig. 6.1 The standard set-up system of measurement

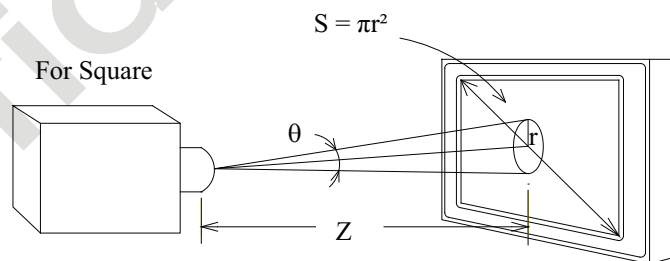


Fig. 6.2 The area  $S$  contains at least 500 pixels to be measured

$$N = \frac{S}{A} \geq 500 \text{ pixels}$$

$N$  means the actual number of the pixels in the area  $S$ .

## 6.2 Optical Specifications

The table below of optical characteristics is measured by MINOLTA CS2000, MINOLTA CA310, ELDIM OPTI Scope-SA and ELDIM EZContrast in dark room.

| Item                         |               | Symbol            | Condition                                           | Min.                                     | Typ.    | Max.        | Unit              | Note              |         |
|------------------------------|---------------|-------------------|-----------------------------------------------------|------------------------------------------|---------|-------------|-------------------|-------------------|---------|
| Static Contrast Ratio        |               | CR                |                                                     | -                                        | 4000    | -           | -                 | (1) (2)           |         |
| Response Time                |               | T <sub>L</sub>    |                                                     | -                                        | 6.5     | -           | ms                | (3) OPTI Scope-SA |         |
| Center Luminance             |               | L <sub>W-2D</sub> |                                                     |                                          | 400     | -           | cd/m <sup>2</sup> | (2) (4)           |         |
|                              |               | L <sub>W-3D</sub> |                                                     | -                                        | 50      | -           | -                 | (6)               |         |
| Crosstalk                    |               | CT-2D             |                                                     | -                                        | 4%      | -           | %                 | (2) (5)           |         |
|                              |               | CT-3D             |                                                     | -                                        | 3.5%    | -           | -                 | (6)               |         |
| Uniformity of White Screen   |               | -                 |                                                     | θ <sub>H</sub> = 0°, θ <sub>V</sub> = 0° | 70      | 75          | -                 | %                 | (2) (7) |
| Color Chromaticity (CIE1931) | Red           | R <sub>X</sub>    | Normal direction at center point of the LCD module. | Typ. - 0.03                              | 0.635   | Typ. + 0.03 | -                 | (2) (8)           |         |
|                              |               | R <sub>Y</sub>    |                                                     |                                          | 0.334   |             | -                 |                   |         |
|                              | Green         | G <sub>X</sub>    |                                                     |                                          | 0.323   |             | -                 |                   |         |
|                              |               | G <sub>Y</sub>    |                                                     |                                          | 0.630   |             | -                 |                   |         |
|                              | Blue          | B <sub>X</sub>    |                                                     |                                          | 0.158   |             | -                 |                   |         |
|                              |               | B <sub>Y</sub>    |                                                     |                                          | 0.050   |             | -                 |                   |         |
|                              | White         | W <sub>X</sub>    |                                                     |                                          | 0.280   |             | -                 |                   |         |
|                              |               | W <sub>Y</sub>    |                                                     |                                          | 0.290   |             | -                 |                   |         |
|                              | Color Gamut   |                   |                                                     | CG                                       | -       | 72          | -                 | % NTSC            | (2) (8) |
|                              | Viewing Angle | Horizontal        |                                                     | θ <sub>H+</sub>                          | CR ≥ 10 | -           | 89                | -                 | Deg.    |
| θ <sub>H-</sub>              |               |                   | -                                                   | 89                                       |         | -           |                   |                   |         |
| Vertical                     |               | θ <sub>V+</sub>   | -                                                   | 89                                       |         | -           |                   |                   |         |
|                              |               | θ <sub>V-</sub>   | -                                                   | 89                                       |         | -           |                   |                   |         |

Note:

(1) Definition of static contrast ratio (CR):

It's necessary to switch off all the dynamic and dimming function when measuring the static contrast ratio.

$$\text{Static Contrast Ratio (CR)} = \frac{\text{CR-W}}{\text{CR-D}}$$

CR-W is the luminance measured by LMD (light-measuring device) at the center point of the LCD module with full-screen displaying white. The standard setup of measurement is illustrated in Fig. 6.3; CR-D is the luminance measured by LMD at the center point of the LCD module with full-screen displaying black.

- (2) The LMD in the item could be a spectroradiometer such as (KONICA MINOLTA) CS2000, CS1000, (TOPCON) SR-UL2 or the same level spectroradiometer. Other display color analyzer (KONICA MINOLTA) CA210, CA310 or (TOPCON) BM-7 could be involved after being calibrated with a spectroradiometer on each stage of a product.

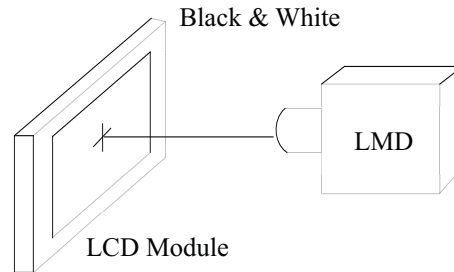


Fig. 6.3 The standard setup of CR measurement

- (3) Response time  $T_L$  is defined as the average transition time in the response time matrix. The table below is the response time matrix in which each element  $t_{X \text{ to } Y}$  is the transition time from luminance ratio X to Y, X and Y are two different luminance ratios among 0%, 25%, 50%, 75%, and 100% luminance. The transition time  $t_{X \text{ to } Y}$  is defined as the time taken from 10% to 90% of the luminance difference between X and Y ( $X < Y$ ) as illustrated in Fig6.4. When  $X > Y$ , the definition of  $t_{X \text{ to } Y}$  is the time taken from 90% to 10% of the luminance difference between X and Y. The response time is optimized on refresh rate  $F_R = 60\text{Hz}$ .

| Measured Transition Time         |      | Luminance Ratio of Previous Frame |                              |                              |                              |                              |
|----------------------------------|------|-----------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
|                                  |      | 0%                                | 25%                          | 50%                          | 75%                          | 100%                         |
| Luminance Ratio of Current Frame | 0%   |                                   | $t_{25\% \text{ to } 0\%}$   | $t_{50\% \text{ to } 0\%}$   | $t_{75\% \text{ to } 0\%}$   | $t_{100\% \text{ to } 0\%}$  |
|                                  | 25%  | $t_{0\% \text{ to } 25\%}$        |                              | $t_{50\% \text{ to } 25\%}$  | $t_{75\% \text{ to } 25\%}$  | $t_{100\% \text{ to } 25\%}$ |
|                                  | 50%  | $t_{0\% \text{ to } 50\%}$        | $t_{25\% \text{ to } 50\%}$  |                              | $t_{75\% \text{ to } 50\%}$  | $t_{100\% \text{ to } 50\%}$ |
|                                  | 75%  | $t_{0\% \text{ to } 75\%}$        | $t_{25\% \text{ to } 75\%}$  | $t_{50\% \text{ to } 75\%}$  |                              | $t_{100\% \text{ to } 75\%}$ |
|                                  | 100% | $t_{0\% \text{ to } 100\%}$       | $t_{25\% \text{ to } 100\%}$ | $t_{50\% \text{ to } 100\%}$ | $t_{75\% \text{ to } 100\%}$ |                              |

$t_{X \text{ to } Y}$  means the transition time from luminance ratio X to Y.

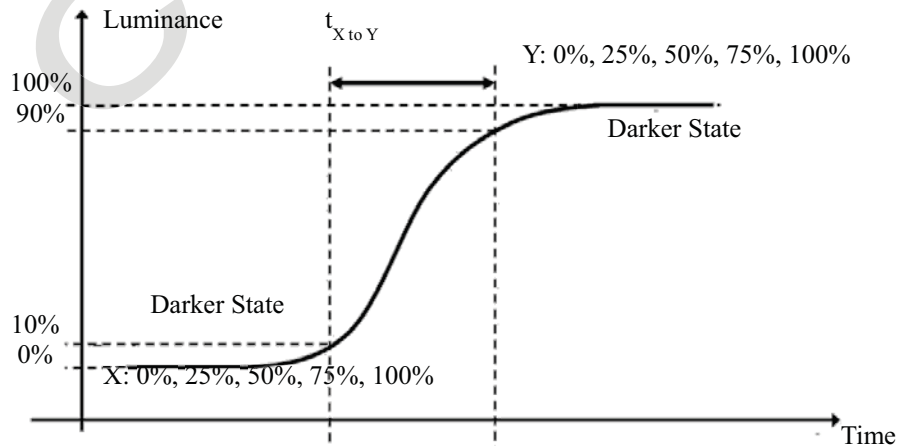


Fig. 6.4 The definition of  $t_{X \text{ to } Y}$

All the transition time is measured at the center point of the LCD module by ELDIM OPTI Scope-SA.

(4) Definition of center luminance ( $L_w$ ):

The luminance is measured at the center point of the LCD module with full-screen displaying white. Fig. 6.5 shows the standard setup of luminance measurement.

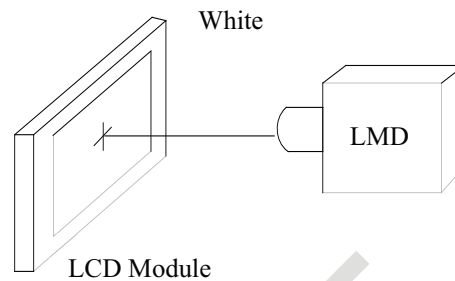


Fig. 6.5 The standard setup of luminance measurement

(5) Definition of the 2D mode crosstalk(CT-2D):

$$CT-2D = \frac{|Y_B - Y_A|}{Y_A} \times 100(\%)$$

$Y_A$  = Luminance of measured location without gray level 1023 pattern (cd/m<sup>2</sup>)

$Y_B$  = Luminance of measured location with gray level 1023 pattern (cd/m<sup>2</sup>)

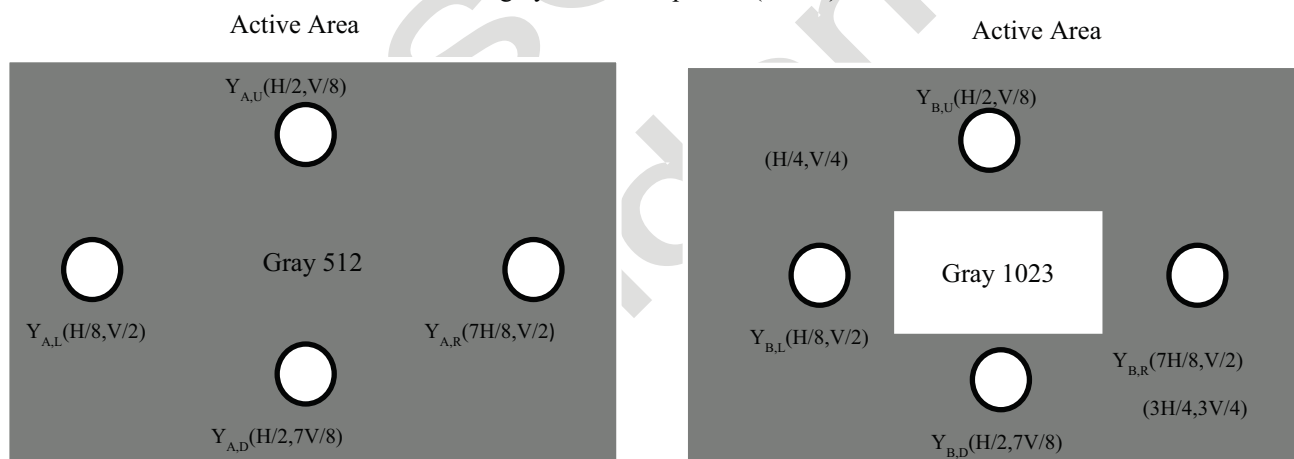


Fig. 6.6 The definition of 2D mode crosstalk

(6) Definition of the 3D mode performance:

Test pattern

| Pattern | Left eye image | Right eye image | remark                                                                                     |
|---------|----------------|-----------------|--------------------------------------------------------------------------------------------|
| WW      |                |                 | Left eye image: L255<br>Right eye image: L255<br>L(WW) is denoted as the luminance of "WW" |
| WB      |                |                 | Left eye image: L255<br>Right eye image: L0<br>L(WB) is denoted as the luminance of "WB"   |

|    |                                                                                   |                                                                                   |                                                                                          |
|----|-----------------------------------------------------------------------------------|-----------------------------------------------------------------------------------|------------------------------------------------------------------------------------------|
| BW |  |  | Left eye image: L0<br>Right eye image: L255<br>L(BW) is denoted as the luminance of "BW" |
| BB |  |  | Left eye image: L0<br>Right eye image: L0<br>L(BB) is denoted as the luminance of "BB"   |

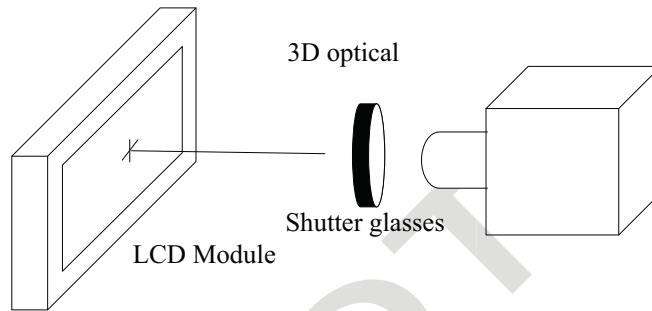


Fig. 6.7 3D optical measurement system

Measure the center point of the LCD module through the shutter glasses under 3D mode operation.

The 3D luminance ( $L_{w-3D}$ ) is the luminance measured by LMD with well controlled shutter glasses at the center point of the LCD module with test pattern L(WW).

The 3D crosstalk is measured at the center point of the LCD module through right-eye glasses..

$$\text{Definition of the 3D mode crosstalk: } CT-3D = \frac{L(WB)-L(BB)}{L(BW)-L(BB)}$$

(7) Definition of uniformity of white screen:

The luminance  $L_i$  ( $i$  from 1 to 9) is measured at the 9 points defined in Fig. 6.7.  $H$  and  $V$  indicate active area.

From the measured set of luminance values  $L_i$  ( $i$  from 1 to 9), the minimum luminance is denoted as  $L_{\min}$  and the maximum luminance is denoted as  $L_{\max}$ . The uniformity of white screen is defined according to

$$\text{Uniformity} = L_{\min} / L_{\max} \times 100\%.$$

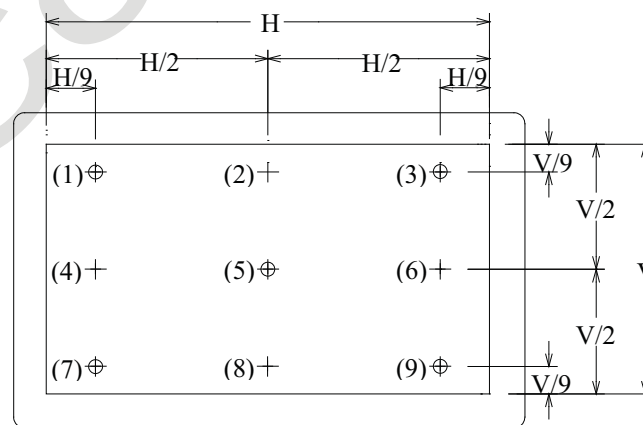


Fig. 6.8 Symbol "+" defines the 9 measuring locations (1), (2), (3) ... (9)

## (8) Definition of color chromaticity:

Each chromaticity coordinates (x, y) are measured in CIE1931 color space when full-screen displaying primary color R, G, B and white. The color gamut is defined as the fraction in percent of the area of the triangle bounded by R, G, B coordinates and the area is defined by NTSC 1953 color standard in the CIE color space. Chromaticity coordinates are measured by CS2000 and the standard setup of measurement is shown in Fig. 6.8.

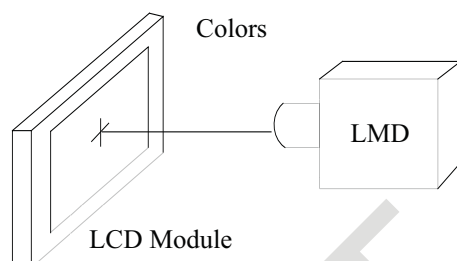


Fig. 6.9 The standard setup of color chromaticity measurement

(9) Definition of viewing angle coordinate system ( $\theta_H$ ,  $\theta_V$ ):

The contrast ratio is measured at the center point of the LCD module. The viewing angles are defined at the angle that the contrast ratio is larger than 10 at four directions relative to the perpendicular direction of the LCD module (two vertical angles: up  $\theta_{V+}$  and down  $\theta_{V-}$ ; and two horizontal angles: right  $\theta_{H+}$  and left  $\theta_{H-}$ ) as illustrated in Fig. 6.9. The contrast ratio is measured by ELDIM EZ Contrast.

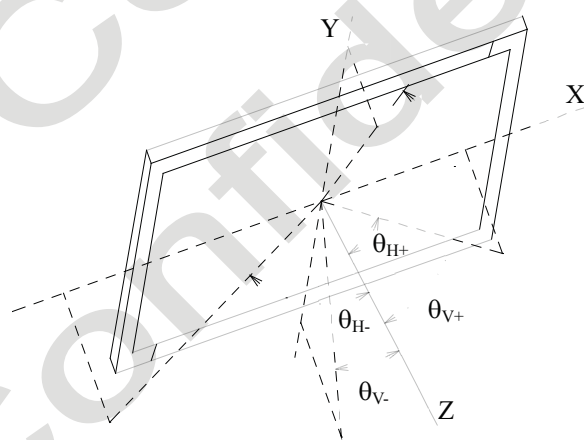
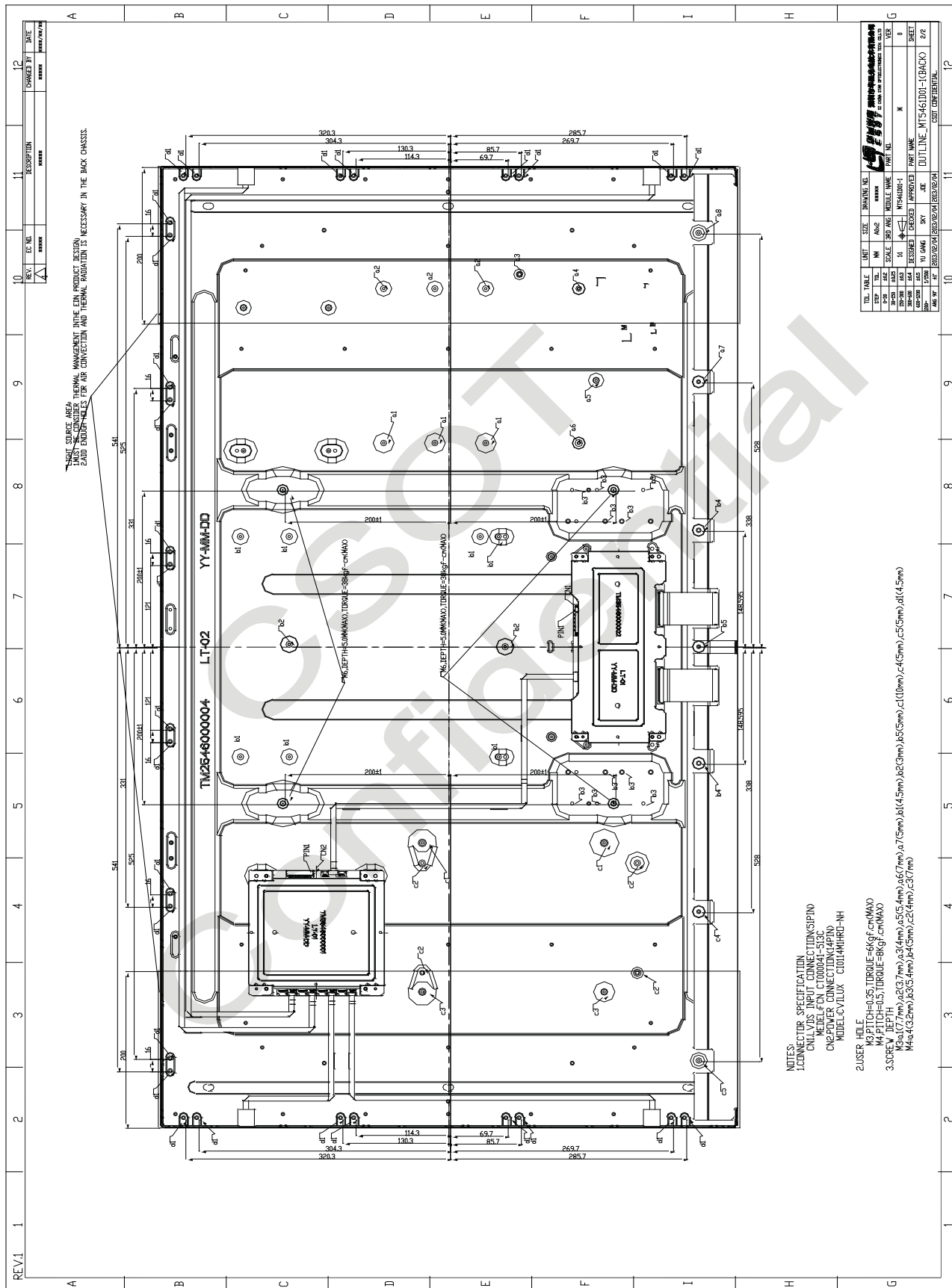


Fig. 6.10 Viewing angle coordination system







## 7.2 Packing

### 7.2.1 Packing Specifications

| Item                 | Specification    |                                    |                                       |
|----------------------|------------------|------------------------------------|---------------------------------------|
|                      | Quantity         | Dimension (mm)                     | Weight (kg)                           |
| Packing Box          | 5 pcs / box      | 1357.0 (L) x 365.0 (W) x 798.0 (H) | Net Weight: 85.0<br>Gross Weight:93.7 |
| Pallet               | 1                | 1420 (L) x 1120 (W) x 150 (H)      | Net Weight:32                         |
| Stack Layer          | 1                |                                    |                                       |
| Boxes per Pallet     | 3 boxes / pallet |                                    |                                       |
| Pallet after Packing | 15 pcs / pallet  | 1420 (L) x 1120 (W) x951(H)        | Gross Weight: 314                     |

### 7.2.2 Packing Method

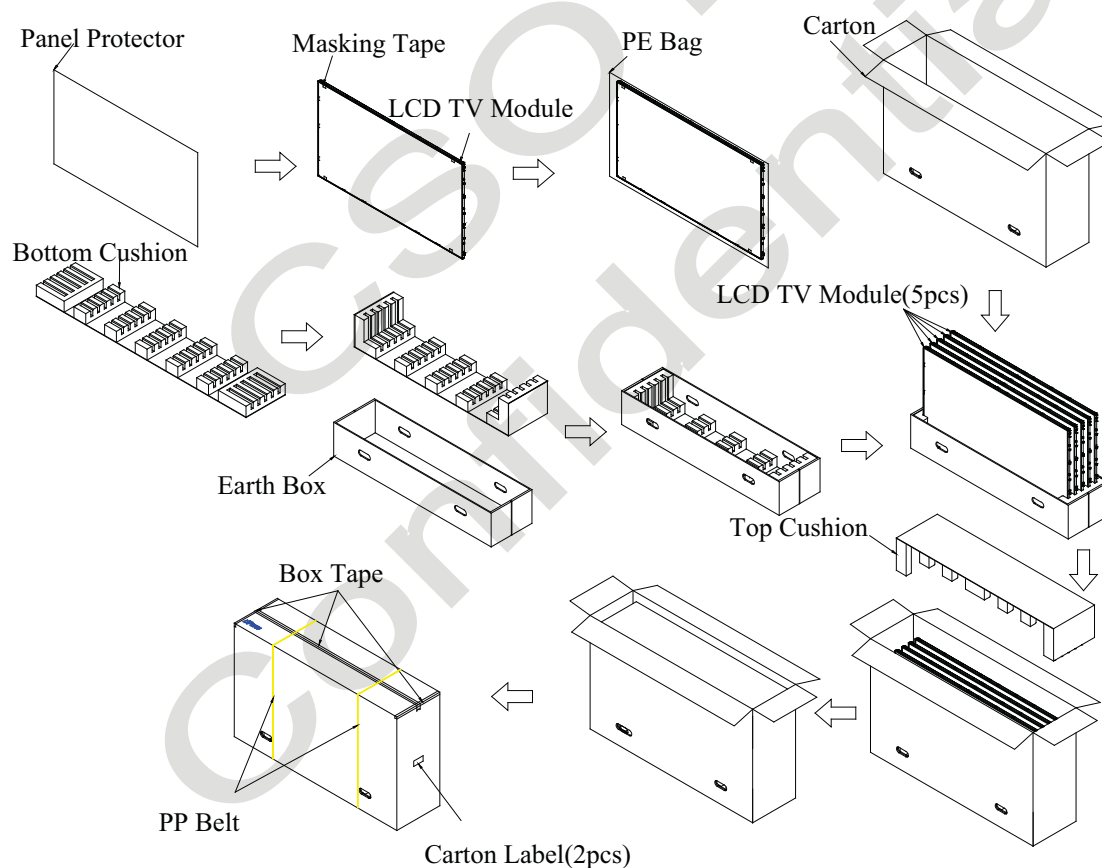


Fig. 7.1 Packing method (protector film stick on the front of the LCD module)

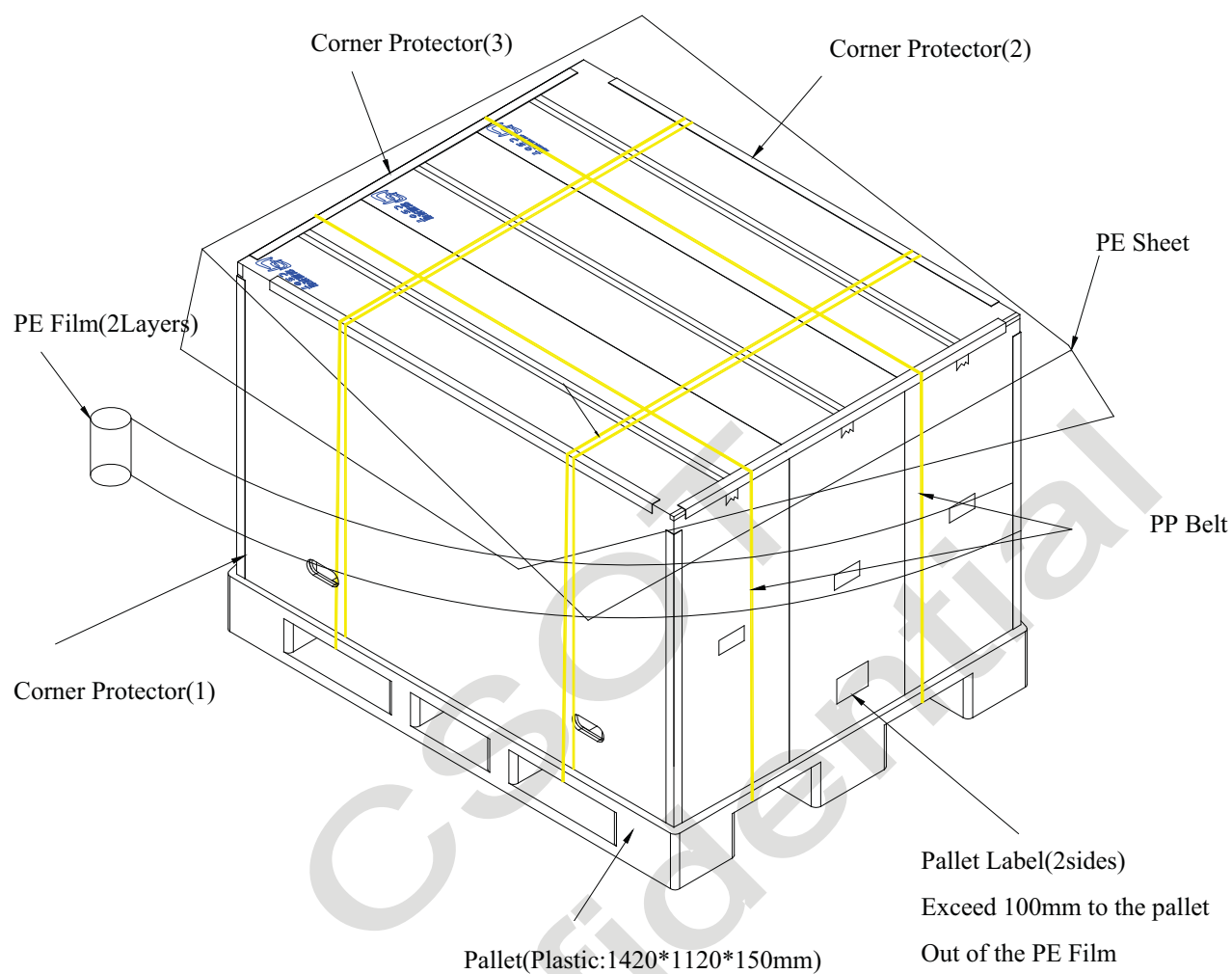
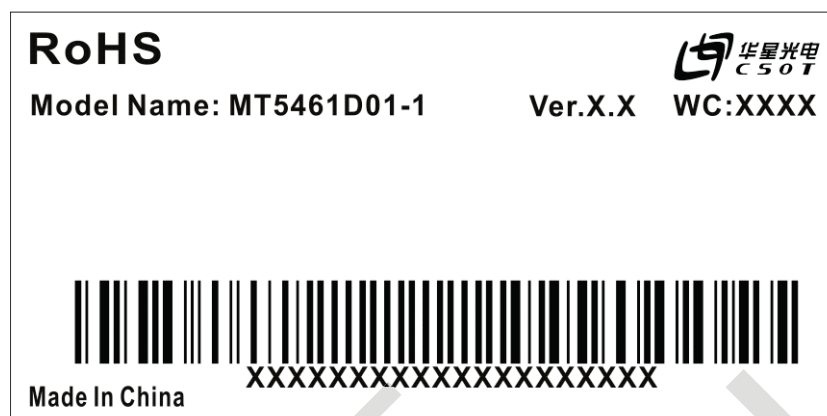


Fig. 7.2 Shipping method



## 8. Definition of Labels

### 8.1 Module Label



For RoHS compatible products, CSOT will add RoHS for identification.

Model Name: MT5461D01-1

Ver.X.X: Version, for example: 0.1, 0.2, ... , 1.1, 1.2, ..., 2.1, 2.2, ...

WC (Week Code): XX XX



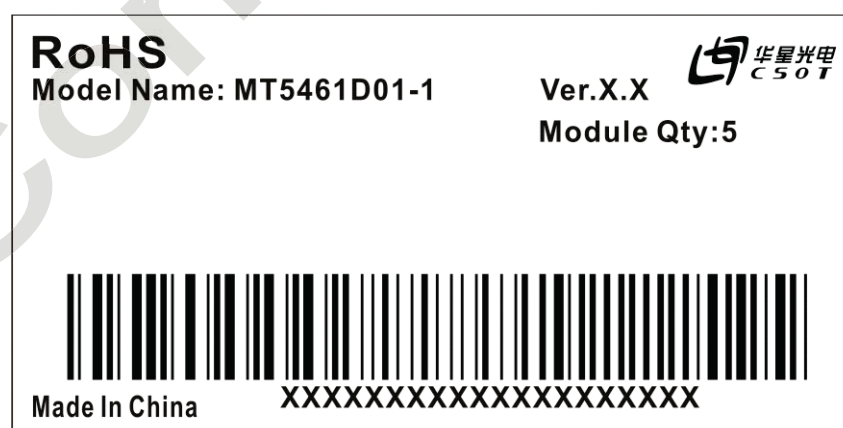
Year: 2010 = 10, 2011 = 11 ... 2020 = 20, 2021 = 21...

Week: 01, 02, 03 ...

Serial Number: XXXXXXXXXXXX XXXXXXXX



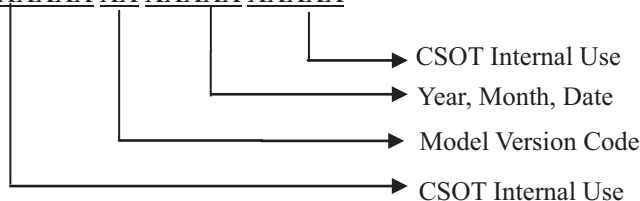
### 8.2 Carton Label





Model Name: MT5461D01-1

Serial Number: XXXXXXXX XX XXXXXX XXXXXX



Manufactured Date:

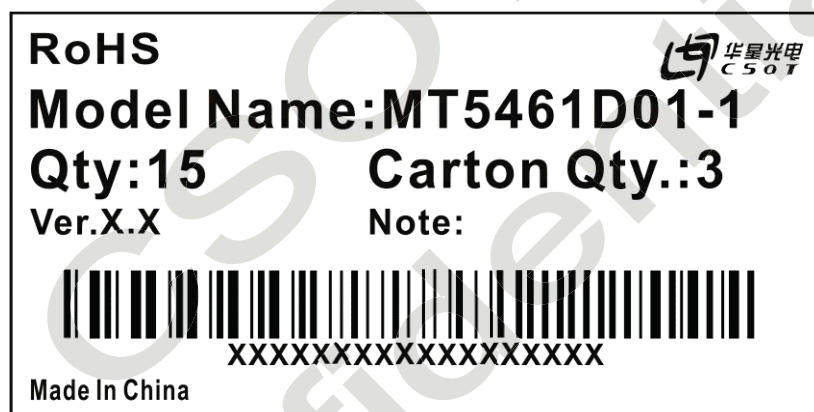
Year: 2010 = 10, 2011 = 11...2020 = 20, 2021 = 21...

Month: 1~9, A~C, for Jan. ~ Dec.

Date: 01~31, for 1st to 31st

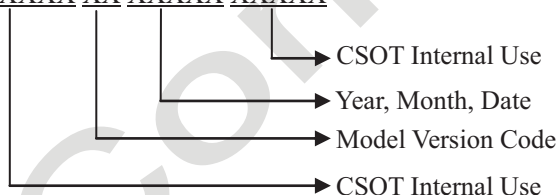
Model Version Code: Version of product, for example: 01, 02, 11, 12...

### 8.3 Pallet Label



Model Name: MT5461D01-1

Serial Number: XXXXXX XX XXXXXX XXXXXX





## 9. Precautions

### 9.1 Assembly and Handling Precautions

- (1) Do not apply rough force such as bending or twisting to the LCD module during assembly.
- (2) It is recommended to assemble or install a LCD module into the user's system in clean working areas. The dust and oil may cause electrical short or damage the polarizer.
- (3) Do not apply pressure or impulse to the LCD module to prevent the damage to LCD panel and backlight.
- (4) Always follow the correct power-on sequence. This can prevent the damage and latch-up to the LSI chips.
- (5) Do not plug in or pull out the interface connector while the module is in operation.
- (6) Do not disassemble the LCD module.
- (7) Use soft dry cloth without chemicals for cleaning because the surface of polarizer is very soft and easily be scratched.
- (8) Moisture can easily penetrate into the LCD module and may cause the damage during operation.
- (9) High temperature or humidity may deteriorate the performance of the LCD module. Please store LCD modules in the specified storage conditions.
- (10) When ambient temperature is lower than 10°C, the display quality might be deteriorated. For example, the response time will become slow, and the starting voltage of LED light bar will be higher than that in room temperature.

### 9.2 Safety Precautions

- (1) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.
- (2) After the LCD module's end of life, it is not harmful in case of normal operation and storage.